

Design Technology Curriculum Coverage



Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
6		Electrical systems: Steady hand game		Structures: Playgrounds		Digital world: Navigating the world
5		Mechanical systems: Pop-up book		Food: What could be healthier?		Textiles: Stuffed toys
4		Digital world: Mindfulness moments	Mechanical systems: Making a slingshot car	Electrical systems: Torches		
3			Textiles: Egyptian Cross stitch and applique		Food: Eating seasonally	Mechanical systems: Pneumatic toys
2	Food: A balanced diet			Structures: Baby bear's chair		Mechanical systems: Making a moving monster
1		Food: Fruit and vegetables	Mechanisms: Making a moving story book			Textiles: Puppets